

Staff Report

TO: Board of Directors

FROM: Doug Roderick, P.E., Director of Engineering Adrian Schneider, P.E., Senior Engineer

DATE: March 22, 2023

SUBJECT: Table Meadow DFWLE Phase III (Project No. 2434) (Consent)

ENGINEERING

RECOMMENDATION:

Award a construction contract with McGuire & Hester in the amount of \$786,620 for construction of the Table Meadow District Financed Waterline Extension (DFWLE), Phase III and authorize the General Manager to execute the appropriate documents.

BACKGROUND:

The Table Meadow DFWLE, Phase III consists of the installation of 3,260 feet of 8inch ductile iron pipe within the Lake of Pines Ranchos subdivision. This project is a continuation of the pipeline that was installed as part of the Table Meadow DFWLEs Phases I and II in 2017 and 2020. This phase completes the looping of the Table Meadow pipeline.

The Board of Directors approved the 13 funding agreements on October 26, 2022. The project is included in the 2023 Capital Improvement Budget, approved by the Board on December 14, 2022 (Resolution 2022-72).

The plans and specifications were sent out to seven contractors on January 30, 2023. On February 24, 2023, the District received the following quotes from three contractors:

Contractor	Quote
McGuire and Hester	\$786,620
Steve P. Rados, Inc.	\$984,000
Hansen Bros Enterprises	\$851,553
Engineer's Estimate	\$739,128

All construction management and inspections will be performed by District staff.

It is the recommendation of staff to award a construction contract with McGuire & Hester in the amount of \$786,620. This project supports long-term infrastructure and water supply reliability by investing in infrastructure to maintain and improve service levels and revenue.

BUDGETARY IMPACT:

The Board of Directors adopted the 2023 Annual Budget on December 14, 2023, that included \$800,000 for the Table Meadow DFWLE, Phase III project. After this commitment, the balance remaining in Account No. 15151-52952-2434 will be \$13,380.

DR/AS

Attachments: (1)

General Vicinity Map

